

In this section, we only consider vectors in 3-space. Let $\mathbf{u} = (u_1, u_2, u_3)$ and $\mathbf{v} = (v_1, v_2, v_3)$.

Definition: the cross product $\mathbf{u} \times \mathbf{v}$ is a vector defined by

$$\mathbf{u} \times \mathbf{v} = \left(\begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix}, -\begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix}, \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \right)$$

The orientation of $\mathbf{u} \times \mathbf{v}$ is determined by the right hand rule.

Angle: between two vectors

$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\|\|\mathbf{v}\| \sin \theta, \quad \text{where } 0 \leq \theta \leq \pi$$

Parallel property: Two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^n are parallel iff $\mathbf{u} \times \mathbf{v} = \mathbf{0}$.

Properties of cross product:

- $\mathbf{u} \times \mathbf{v}$ is orthogonal to both \mathbf{u} and \mathbf{v} . In fact, it is orthogonal to the plane formed by \mathbf{u} and \mathbf{v} .

$$\mathbf{u} \cdot (\mathbf{u} \times \mathbf{v}) = 0, \quad \mathbf{v} \cdot (\mathbf{u} \times \mathbf{v}) = 0$$

- Lagrange's identity $\|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2\|\mathbf{v}\|^2 - (\mathbf{u} \cdot \mathbf{v})^2$
- $\mathbf{u} \times \mathbf{v} = -\mathbf{v} \times \mathbf{u}$.
- $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w}$.
- $(\mathbf{u} + \mathbf{v}) \times \mathbf{w} = \mathbf{u} \times \mathbf{w} + \mathbf{v} \times \mathbf{w}$.
- $k(\mathbf{u} \times \mathbf{v}) = (k\mathbf{u}) \times \mathbf{v} = \mathbf{u} \times (k\mathbf{v})$.
- $\mathbf{u} \times \mathbf{0} = \mathbf{0} \times \mathbf{u} = \mathbf{0}$.
- $\mathbf{u} \times \mathbf{u} = \mathbf{0}$.
- $\|\mathbf{u} \times \mathbf{v}\|$ is equal to the area of the parallelogram formed by \mathbf{u} and \mathbf{v} .
- $|\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})|$ represents the volume of parallelepiped formed by \mathbf{u} , \mathbf{v} and \mathbf{w} .