

§8.1: General linear transformation

- (1) Def.: If $T : V \rightarrow W$ is a function from a vector space V into a vector space W , then T is called a **linear transformation** from V to W if for all vectors \mathbf{u} and \mathbf{v} in V and all scalars c

$$T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$$

$$T(c\mathbf{u}) = cT(\mathbf{u}).$$

In the special case where $V = W$, the linear transformation $T : V \rightarrow V$ is called a **linear operator** on V .

Ex.: $T : V \rightarrow V$ defined by $T(\mathbf{v}) = k\mathbf{v}$, $k > 0$.

Ex.: $T : P_3 \rightarrow P_4$ defined by $T(p(x)) = xp(x)$.

Ex.: $T : R^3 \rightarrow R^2$ defined by $T(x, y, z) = (x, y)$ (projection)

Ex.: $T : R^3 \rightarrow R^3$ defined by $T(\mathbf{u}) = r\mathbf{u}$ (dilation/contraction)

Ex.: $T : R^2 \rightarrow R^2$ defined by $T(x, y) = (x, -y)$ (reflection)

Ex.: $T : R^2 \rightarrow R^2$ defined by $T(\mathbf{u}) = \begin{bmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{bmatrix} \mathbf{u}$ (rotation)

Note: composition of linear transformation is also a linear transformation with $(T_2 \circ T_1)(\mathbf{u}) = T_2(T_1(\mathbf{u}))$ where \mathbf{u} is a vector in V .

- (2) Important theorems Let $T : V \rightarrow W$ be a linear transformation, $\mathbf{v}_1, \dots, \mathbf{v}_k$ be vectors in V , and c_1, \dots, c_k be scalars.

- $T(c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_k\mathbf{v}_k) = c_1T(\mathbf{v}_1) + c_2T(\mathbf{v}_2) + \dots + c_kT(\mathbf{v}_k)$.

- $T(\mathbf{0}_V) = \mathbf{0}_W$.

Corollary: If $T(\mathbf{0}_V) \neq \mathbf{0}_W$, then T is a nonlinear transformation.

- $T(\mathbf{u} - \mathbf{v}) = T(\mathbf{u}) - T(\mathbf{v})$

- There exists a unique $m \times n$ matrix A such that $T(x) = Ax$.

- If $B = \{\mathbf{v}_1, \dots, \mathbf{v}_k\}$ is a basis for V , then for any vector \mathbf{u} in V , $T(\mathbf{u})$ is completely determined by $\{T(\mathbf{v}_1), \dots, T(\mathbf{v}_k)\}$.

§8.2: Kernel and Range

- (1) Definition:

If $T : V \rightarrow W$ is a linear transformation, then the set of vectors in V that T maps into $\mathbf{0}$ is called the **kernel** of T ; it is denoted by $\ker(T)$. The set of all vectors in W that are images under L of at least one vector in V is called the **range** of T ; it is denoted by $\text{Range}(T)$.

If A is standard matrix of T , then $\ker(T) = \text{nullspace}(A)$ and $\text{range}(T) = \text{col}(A)$.

Ex.: $T : V \rightarrow V$ defined by $T(\mathbf{v}) = \mathbf{0}$.

$$\ker(T) = V, \text{ range}(T) = \mathbf{0}$$

Ex.: $T : R^2 \rightarrow R^2$ defined by $T(x, y) = (2x - y, -8x + 4y)$.

$$\ker(T) = \{(-1/2, 1)\}, \text{ range}(T) = \{(2, -8)\}$$

- (2) Theorem:

If $T : V \rightarrow W$ is a linear transformation, then:

(a) The kernel of T is a subspace of V .

(b) The range of T is a subspace of W .

- (3) Definition:

If $T : V \rightarrow W$ is a linear transformation, then the dimension of the range of T is called the **rank** of T and is denoted by $\text{rank}(T)$; the dimension of the kernel is called the **nullity** of T

and is denoted by $\text{nullity}(T)$.

(4) **Theorem:**

If A is an $m \times n$ matrix and $T_A : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is multiplication by A , then:

- (a) $\text{nullity}(L_A) = \text{nullity}(A)$
- (b) $\text{rank}(L_A) = \text{rank}(A)$

(5) **Dimension Theorem for Linear Transformations:**

If $T : V \rightarrow W$ is a linear transformation from an n -dimensional vector space V to a vector space W , then

$$\boxed{\text{rank}(T) + \text{nullity}(T) = n}$$

§8.3: Inverse Linear Transformation

(1) **Definition:**

A linear transformation $T : V \rightarrow W$ is said to be **one-to-one** if $T(\mathbf{u}) = T(\mathbf{v}) \implies \mathbf{u} = \mathbf{v}$.

A linear transformation $T : V \rightarrow W$ is said to be **onto** if $\text{range}(T) = W$.

(2) **Theorem:**

If $T : V \rightarrow W$ is a linear transformation, then the following are equivalent.

- (a) T is one-to-one.
- (b) The kernel of T contains only the zero vector; that is, $\ker(T) = \{\mathbf{0}\}$.
- (c) $\text{nullity}(T) = 0$

(3) **Theorem:**

If $T : V \rightarrow W$ is a linear transformation and $\dim(V) = \dim(W)$, then T is one-to-one iff T is onto.

(4) **Inverse Linear Transformations:**

If T is one-to-one, then each vector \mathbf{v} in V has a unique images $\mathbf{w} = T(\mathbf{v})$ in $R(T)$

$$\begin{aligned} T^{-1}(T(\mathbf{v})) &= T^{-1}(\mathbf{w}) = \mathbf{v} \\ T(T^{-1}(\mathbf{w})) &= T(T\mathbf{v}) = \mathbf{w} \end{aligned}$$